



Brandon Hayes

Entry Level Software Developer

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SUMMARY

Recent graduate equipped with a Bachelor's degree in Computer Science. Strong understanding of programming fundamentals, data structures, algorithms, and database systems. Competent in Java and C# with practical experience through various academic projects. Focus on writing clean, maintainable code reflects commitment to quality and performance. Demonstrates analytical skills in troubleshooting applications while collaborating effectively with peers. Native communicator skilled at conveying technical concepts in simple terms. Eager to support software application development for enterprise and government clients...

STRENGTHS

- 💡 **Problem Solver**
Excel at quickly diagnosing issues within code and formulating effective solutions.
- 👥 **Team Player**
Enjoy working collaboratively, fostering trust and making contributions valued by others.
- 🗨️ **Effective Communicator**
Skilled at breaking down complex concepts into clear messages that resonate with diverse audiences.
- ✓ **Detail Oriented**
Deeply committed to producing high-quality work and minimizing errors through careful review processes.
- 🔄 **Adaptability**
Thrive in dynamic settings, adjusting strategies when necessary to meet changing goals.

SKILLS

Java C# SQL Python

HTML/CSS Agile methodologies

Debugging Version control

RESTful APIs MySQL

Team collaboration

Communication Tools

Testing Frameworks

Data Structures Algorithms

Problem Solving

EXPERIENCE

Software Development Intern

University Project 📅 January 2025 - May 2025 📍 Remote

Contributed to multiple collaborative coding efforts focused on building web applications. Engaged in structured training emphasizing practical skills development.

- Developed full-stack applications utilizing Java and SQL.
- Collaborated with teammates for code reviews, enhancing overall code quality.
- Troubleshot software defects, improving system stability and user experience.
- Participated in deployment processes ensuring compatibility across platforms.

Software Engineering Project

University Project 📅 September 2024 - December 2024 📍 Remote

Led a team to create a mobile application for task management as part of a course project. Fostered communication between team members and stakeholders.

- Designed user-friendly interfaces using object-oriented principles.
- Employed Agile methodologies for efficient project management.
- Conducted user testing sessions to gather feedback for improvements.
- Ensured documentation reflected the development process for future reference.

Capstone Project Developer

University Project 📅 February 2025 - April 2025 📍 Remote

Developed a comprehensive inventory management system providing seamless interaction with users and administrators. Enabled hands-on learning of software solutions.

- Utilized Python and SQL for backend functionality.
- Integrated user authentication features using industry standards.
- Performed rigorous testing cycles ensuring reliability under varied conditions.
- Collaborated with cross-functional teams for product alignment and final presentation.

LEADERSHIP & AWARDS

- Academic Excellence Award for Highest GPA in Computer Science major, 2025
- First Place in Hackathon Challenge, Northern Illinois University, 2024

EDUCATION

Bachelor's Degree in Computer Science

Northern Illinois University 🎓 GPA: 3.85 📅 2025 📍 DeKalb, IL

Coursework: *Data Structures, Algorithms, Database Systems, Software Development*

CERTIFICATIONS

- Oracle Certified Java Programmer 📅 2026
- Microsoft Certified: Azure Fundamentals 📅 2026

LANGUAGES

English Native

Spanish Intermediate

MY CAREER



● Software Development Intern at University Project (4 Months)

● Software Engineering Project at University Project (3 Months)

● Capstone Project Developer at University Project (2 Months)

TECHNICAL SKILLS

- **Programming Languages:** Java, C#, Python
- **Database Management:** SQL, MySQL
- **Web Development:** HTML, CSS
- **Software Development:** Agile methodologies, Git
- **Testing Frameworks:** JUnit, Selenium
- **Cloud Platforms:** Microsoft Azure
- **System Design:** Object-oriented design
- **APIs:** REST, SOAP
- **Analytical Tools:** JIRA, Trello
- **Collaboration Tools:** Slack, Microsoft Teams

PROFESSIONAL AFFILIATIONS

- Member of the Computer Science Club promoting tech initiatives and collaboration among students.
- Volunteer Tutor for peer mentoring programs focusing on programming subjects.

ADDITIONAL INFORMATION

Work Status : Authorized to work in United States. No sponsorship required.

REFERENCES

AVAILABLE ON REQUEST