

Blake Goodman

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SUMMARY

Eager software engineering intern passionate about enhancing digital education through innovative projects. Skilled in programming logic, debugging, and creating engaging interactive experiences for students. Experience in developing prototypes that foster student engagement. Proven ability to collaborate with teams on complex challenges while efficiently testing applications. Dedicated to learning new SDKs and thriving under the guidance of experienced mentors. Most recently, designed several interactive features for educational applications, successfully turning concepts into functioning prototypes.

EDUCATION

Bachelor's Degree in Computer Science

University of Texas at Austin GPA: 3.8

2024

Austin, TX

Coursework: Software Development, Database Systems, Web Technologies, Interactive Media

TECHNICAL SKILLS

- **Programming Languages:** Java, Python, JavaScript
- **Web Development Tools:** HTML, CSS, React
- **Project Management Methodologies:** Agile, Scrum, Kanban
- **Interactive Development Frameworks:** Unity, Unreal Engine, Phaser
- **Collaboration Tools:** GitHub, Bitbucket, JIRA
- **Database Technologies:** MySQL, MongoDB, Firebase
- **Testing Frameworks:** JUnit, Selenium, Mocha
- **Prototyping Tools:** Figma, Adobe XD, Sketch
- **Content Management Systems:** WordPress, Joomla, Drupal
- **Cloud Services:** AWS, Google Cloud, Azure

SKILLS

- Java
- CSS
- Debugging
- Problem Solving
- Python
- React
- Team Collaboration
- User Experience Design
- JavaScript
- Agile Methodologies
- Database Systems
- Testing
- HTML
- Prototyping
- Interactive Media
- Version Control

EXPERIENCE

Software Engineer Intern

Tech Innovations LLC

January 2026 - Present

San Francisco, CA

Focused on developing interactive prototypes for educational applications, driving enhancements in user engagement and experience. Gained hands-on experience in a fast-paced environment, building and testing SDK-based solutions.

- Designed enriching interactive prototypes enhancing student engagement during virtual learning.
- Collaborated with a dedicated team on SDK-based applications aimed at improving the user interface.
- Conducted thorough testing, ensuring quality and high standards were met for all prototype launches.
- Documented process setups, technical issues, and successful resolutions for future references.

Junior Software Developer

Creative Media Labs

June 2024 - December 2025

Los Angeles, CA

Contributed to the development of user-friendly educational applications focusing on interactive media elements. Participated collaboratively in problem-solving sessions, utilizing obtained feedback from users.

- Helped design new features based on keen user feedback, boosting overall user satisfaction scores.
- Engaged in rigorous testing and debugging, contributing to improvements in application performance.
- Facilitated group workshops to ideate on interactive communication methods for learning.
- Proactively documented emerging issues faced by users, providing actionable insights into app enhancements.

LEADERSHIP & AWARDS

- Outstanding Innovation Award at Tech Innovations LLC for exceptional contributions to prototype development.

- Recognition for creative excellence in software projects at Creative Media Labs.

CERTIFICATIONS

- Certified Software Development Professional (CSDP) 📅 2025
- Oracle Certified Java Programmer 📅 2026

PROFESSIONAL AFFILIATIONS

- Active member of the Computer Science Society at University of Texas.
- Participant in hackathons promoting educational technologies and solutions.

LANGUAGES

- English (Native) • Spanish (Intermediate)

ADDITIONAL INFORMATION

Work Status : Authorized to work in United States. No sponsorship required.

REFERENCES

AVAILABLE ON REQUEST