



# Sergei Charles

## Wireless Systems Engineering Intern

📞 (619) 555-1234 ✉️ sergei.charles@example.com

🌐 linkedin.com/in/sergei-charles 📍 1234 Maple Street, San Diego, CA 92101

### STRENGTHS

- Analytical Skills**  
Web-powered analytics guided troubleshooting in challenging environments—enhancing overall project efficiency.
- Collaborative Teamwork**  
Promoted teamwork around shared goals, supported by open discussions fostering innovation and accountability.
- Effective Communication**  
Articulated complex concepts simply; enabled bridge-building across diverse stakeholder groups enhancing project outcomes.
- Research Proficiency**  
Initiated thorough investigations shaping tactical decisions and enhancing application developments in emerging technologies.
- Problem Solving**  
Tackled technological challenges swiftly; identified root causes and inspired optimism within teams during crunch times.

### SKILLS

Wireless Systems MATLAB

Python Statistical Analysis

Research Methodologies

Project Management

Data Analysis Communication

Problem Solving

User Interface Design

Signal Processing

Agile Methodologies

Team Collaboration

### SUMMARY

Passionate student in Computer Engineering with hands-on experience in wireless systems through academic projects and internships. Proven ability to troubleshoot and optimize wireless technologies while effectively collaborating with peers and professionals. Eager to leverage analytical skills and technical knowledge for innovative contributions in wireless systems engineering. Skilled at conducting research and staying updated on industry trends to maximize project outcomes, consistently delivering value to team efforts and enhancing learning experiences.

### EDUCATION

#### Bachelor of Science in Computer Engineering

University of California, San Diego 🎓 GPA: 3.8 📅 2026 📍 San Diego, CA

**Coursework:** *Wireless Communication, Network Design, Digital Systems, Signal Processing*

### TECHNICAL SKILLS

- Programming Languages:** Python, MATLAB, Java
- Statistical Tools:** SPSS, R, Excel
- Wireless Technologies:** Wi-Fi, Bluetooth, LTE
- Development Methodologies:** Agile, Scrum, Waterfall
- Project Management Tools:** Trello, JIRA, Asana
- Testing Tools:** Postman, Wireshark, SoapUI
- Database Management:** MySQL, MongoDB, PostgreSQL
- Communication Tools:** Slack, Microsoft Teams, Zoom
- Documentation Software:** Microsoft Word, Google Docs, LaTeX
- Design Tools:** Figma, Adobe XD, Sketch

### EXPERIENCE

#### Wireless Systems Engineer

University Project 📅 January 2026 - Present 📍 San Diego, CA

Oversaw the design and development of a prototype wireless communication system focused on enhancing data transmission efficiency. Responsible for analyzing performance metrics and coordinating testing phases. Utilized programming tools to evaluate system reliability and troubleshoot issues effectively.

- Collaborated with a multidisciplinary team to innovate wireless solutions, significantly improving project outcomes.
- Conducted literature review on trending wireless technologies, leading to a well-received report disseminated among faculty.
- Employed MATLAB and Python for performance evaluation; identified key areas for improvement post-testing.
- Managed documentation related to project phases, facilitating seamless communication among stakeholders.
- Led hands-on experiments with wireless devices, deriving valuable lessons that influenced project designs.
- Participated actively in synchronous meetings, reinforcing team strategies and addressing challenges collectively.

#### Research Assistant

Academic Research 📅 September 2025 - December 2025 📍 San Diego, CA

Supported pivotal research investigating environmental factors affecting wireless signal propagation. Engaged in data analysis using statistical methodologies and prepared findings for presentations. Fostered collaborative relationships within the research community.

Technical Writing

Empirical Research

## LANGUAGES

English Native

Spanish Intermediate

## MY CAREER



- Wireless Systems Engineer at University Project (6 Months)
- Research Assistant at Academic Research (3 Months)
- Systems Developer at Hackathon Project (1 Months)

- Collected and analyzed empirical data; results contributed to optimizing wireless signal strength under various conditions.
- Composed research papers that highlighted findings, aiding peer discussions during academic conferences.
- Developed troubleshooting solutions in conjunction with senior researchers to tackle signal degradation.
- Maintained laboratory equipment ensuring rigorous adherence to safety protocols throughout all experiments.
- Networked with experienced faculty members, enriching personal knowledge through interactive seminars.

### Systems Developer

Hackathon Project 📅 March 2026 - April 2026 📍 San Diego, CA

Played a crucial role in developing an application aimed at monitoring and optimizing users' wireless network performance. The initiative involved collaboration with fellow developers to enhance user engagement through effective design practices.

- Devised user interfaces that promoted ease of interaction and functionality enhancements.
- Utilized Agile methodology to plan developments efficiently, ensuring timely accomplishment of tasks.
- Led user testing sessions gathering qualitative feedback resulting in iterative product refinement.
- Achieved recognition for innovative application features, earning accolades during hackathon evaluations.
- Delivered project presentations to expert judges, securing impressive placement amidst talented contenders.

## LEADERSHIP & AWARDS

- Dean's List, University of California, San Diego, 2025
- First Place, University Hackathon, 2026

## CERTIFICATIONS

- Wireless Communications Fundamentals 📅 2026
- Introduction to Wireless Networks 📅 2026

## PROFESSIONAL AFFILIATIONS

- Member, UCSD Wireless Technology Club, 2025 – Present
- Volunteer, Local STEM Education Program, 2025 – Present

## ADDITIONAL INFORMATION

**Work Status** : Authorized to work in United States. No sponsorship required.

## REFERENCES

AVAILABLE ON REQUEST